Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])

- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

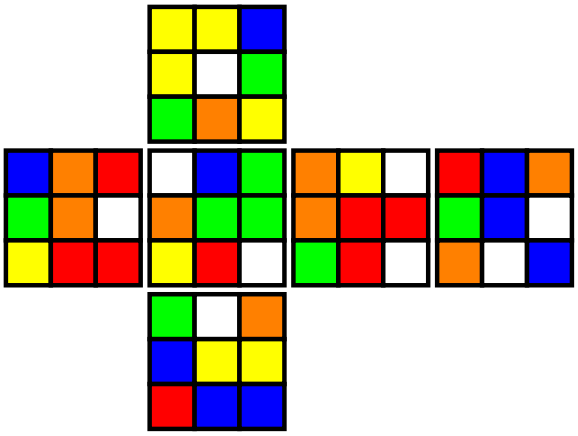
Embaralhamento de Teste
3x3x3: Fewest Moves Round 1

Competitor: _____

WCA ID: _ _ _ _ _ _ _ _ _ _

DO NOT FILL IF YOU ARE THE COMPETITOR

Graded by: _____ Result: _____



Scramble: U' R2 L' B R D2 B' L U2 R' B' L D2 R2 L F2 R'